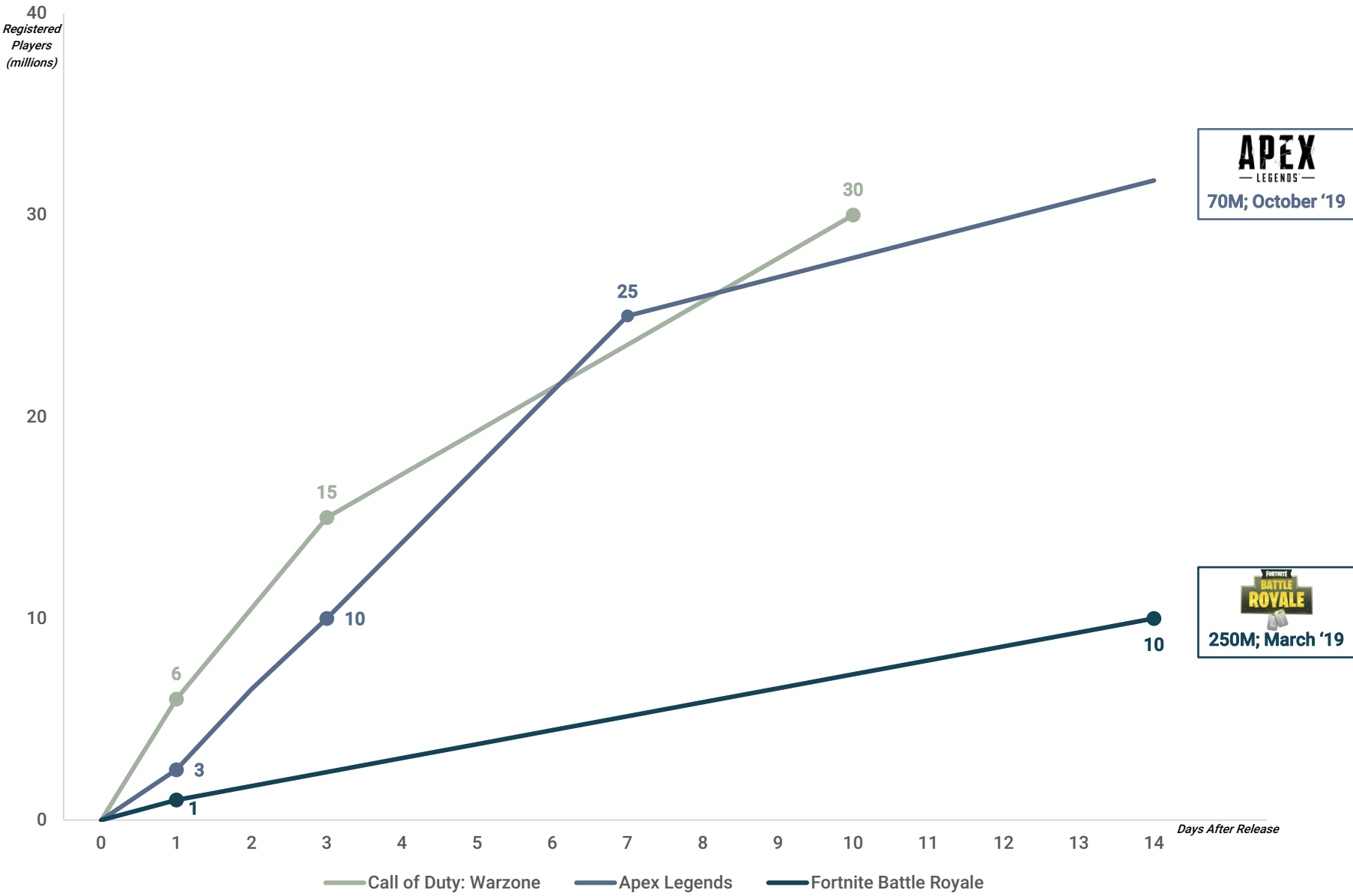


In Its First 2 Weeks, *Call Of Duty: Warzone* Had Greater Adoption Than Other Battle Royale Games



Will the need for developers to work remotely impact their ability to release continual updates?

Source: Company Reports; Press Releases; EMC Analysis
Note: *Call of Duty: Warzone* released 3/10/20; *Apex Legends* released 2/4/19; *Fortnite Battle Royale* released 9/26/17

